

Yuanbo Xiangli

✉ kam1107.github.io ✉ ambie.xlyb@gmail.com 📞 +1(718)5219863 📄 [Google Scholar](#)

EDUCATION

The Chinese University of Hong Kong <i>PhD in Information Engineering, advised by Prof. Dahua Lin</i>	2019 - 2023
Oxford University <i>MSc in Computer Science</i>	2017 - 2018
University of Nottingham <i>BSc Honors in Computer Science</i>	2013 - 2017

RESEARCH INTERESTS

3D Computer Vision | *Neural rendering and reconstruction: fidelity, efficiency, scalability and understanding*
Generative Modeling | *X-to-3D, image synthesis, foundation model*
Ubiquitous computing | *Lifelong learning, personalization*

PROFESSIONAL EXPERIENCE

Cornell University <i>Postdoctoral Researcher</i> Advised by Prof. Noah Snavely	February 2024 – Present
Adobe Research <i>Research Scientist/Engineer (intern)</i> Research on Large-scale 3D Reconstruction Model.	June 2023 – September 2023
Shanghai AI Lab <i>Student Researcher</i> InternLandMark1.0&2.0: Large-scale high-efficient real-world urban scene reconstruction, editing and stylization.	2022 – 2023
Sensetime (Hong Kong) <i>Intern</i> RealnessGAN: Worked with Dr. Bo Dai and Prof. Dahua Lin on realistic image synthesis with generative models.	February 2019 – August 2019

PROJECT EXPERIENCE

The University of California, Los Angeles <i>Research Assistant</i> MobileInsight: Worked with Dr. Yuanjie Li and Prof. Songwu Lu on improving Dynamic Adaptive Streaming over HTTP (DASH) algorithm using physical layer bandwidth for smoother streaming.	2016 Summer
University of Nottingham <i>Data Analyst and Developer</i> MentalSpace: Worked with Prof. Max L. Wilson on electroencephalogram (EEG) data collection, analysis, and visualization.	September 2015 – June 2016
The Chinese University of Hong Kong <i>Research Assistant</i> Worked with Prof. Chen Change Loy on image aesthetic assessment.	2015 Summer

PUBLICATIONS

- [1] **Yuanbo Xiangli**, Linning Xu, Xingang Pan, Nanxuan Zhao, Anyi Rao, Christian Theobalt, Bo Dai and Dahua Lin. “BungeeNeRF: Progressive Neural Radiance Field for Extreme Multi-scale Scene Rendering.” European Conference on Computer Vision (2022).
- [2] **Yuanbo Xiangli**, Linning Xu, Xingang Pan, Nanxuan Zhao, Bo Dai and Dahua Lin. “AssetField: Assets Mining and Reconfiguration in Ground Feature Plane Representation.” 2023 IEEE/CVF International Conference on Computer Vision (ICCV) (2023).
- [3] (*Spotlight*) **Yuanbo Xiangli**, Yubin Deng, Bo Dai, Chen Change Loy and Dahua Lin. “Real or Not Real, that is the Question.” International Conference on Learning Representations 2020.

- [4] Linning Xu, **Yuanbo Xiangli**, Sida Peng, Xingang Pan, Nanxuan Zhao, Christian Theobalt, Bo Dai and Dahua Lin. “Grid-guided Neural Radiance Fields for Large Urban Scenes.” 2023 IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR) (2023).
- [5] Linning Xu, **Yuanbo Xiangli**, Anyi Rao, Nanxuan Zhao, Bo Dai, Ziwei Liu and Dahua Lin. “BlockPlanner: City Block Generation with Vectorized Graph Representation.” 2021 IEEE/CVF International Conference on Computer Vision (ICCV) (2021).
- [6] Mulin Yu, Tao Lu, Linning Xu, Lihan Jiang, **Yuanbo Xiangli**[✉] and Bo Dai. “GSDF: 3DGS Meets SDF for Improved Rendering and Reconstruction.” (2024).
- [7] **Yuanbo Xiangli**, Chris Xiaoxuan Lu, Peijun Zhao, Changhao Chen and A. Markham. “iSCAN: automatic speaker adaptation via iterative cross-modality association.” Adjunct Proceedings of the 2019 ACM International Joint Conference on Pervasive and Ubiquitous Computing and Proceedings of the 2019 ACM International Symposium on Wearable Computers (2019)
- [8] (*Oral*) Chris Xiaoxuan Lu, Yang Li, **Yuanbo Xiangli**[✉] and Zhengxiong Li. “Nowhere to Hide: Cross-modal Identity Leakage between Biometrics and Devices.” Proceedings of The Web Conference 2020 (2020).
- [9] (*Highlight*) Tao Lu, Mulin Yu, Linning Xu, **Yuanbo Xiangli**, Limin Wang, Dahua Lin and Bo Dai. “Scaffold-GS: Structured 3D Gaussians for View-Adaptive Rendering.” 2024 IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR) (2024).
- [10] Yixuan Li, Lihan Jiang, Linning Xu, **Yuanbo Xiangli**, Zhenzhi Wang, Dahua Lin and Bo Dai. “MatrixCity: A Large-scale City Dataset for City-scale Neural Rendering and Beyond.” 2023 IEEE/CVF International Conference on Computer Vision (ICCV) (2023).
- [11] Weijia Li, Yawen Lai, Linning Xu, **Yuanbo Xiangli**, Jinhua Yu, Conghui He, Guisong Xia and Dahua Lin. “OmniCity: Omnipotent City Understanding with Multi-Level and Multi-View Images.” 2023 IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR) (2022).
- [12] Chris Xiaoxuan Lu, **Yuanbo Xiangli**, Peijun Zhao, Changhao Chen, Niki Trigoni and A. Markham. “Autonomous Learning of Speaker Identity and WiFi Geofence From Noisy Sensor Data.” IEEE Internet of Things Journal 6 (2019).
- [13] Yuanjie Li, Haotian Deng, **Yuanbo Xiangli**, Zengwen Yuan, Chunyi Peng and Songwu Lu. “In-device, runtime cellular network information extraction and analysis: demo.” Proceedings of the 22nd Annual International Conference on Mobile Computing and Networking (2016).

TEACHING EXPERIENCE

Introduction to Computer Vision <i>Guest Lecturer</i>	2024 Spring - Cornell
Data Structure <i>Teaching Assistant</i>	2021 Spring - CUHK
Multimedia Coding and Processing <i>Teaching Assistant</i>	2019/20 Spring - CUHK
Problem Solving by Programming <i>Teaching Assistant</i>	2019/20/21 Fall - CUHK

INVITED TALKS

Pack Urban Scenes into Neural Fields

New York University Tandon School of Engineering, April 2024
University of Illinois Urbana-Champaign, February 2024
University of Tübingen, October 2023
Max Planck Institute for Informatics, Saarland University, October 2023
Center on Frontiers of Computing Studies, Peking University, July 2023

Large-scale Urban Scene Modeling with Neural Representations

DeepBlue Academy, August 2023
Sensetime, Women in Science Seminar, September 2022